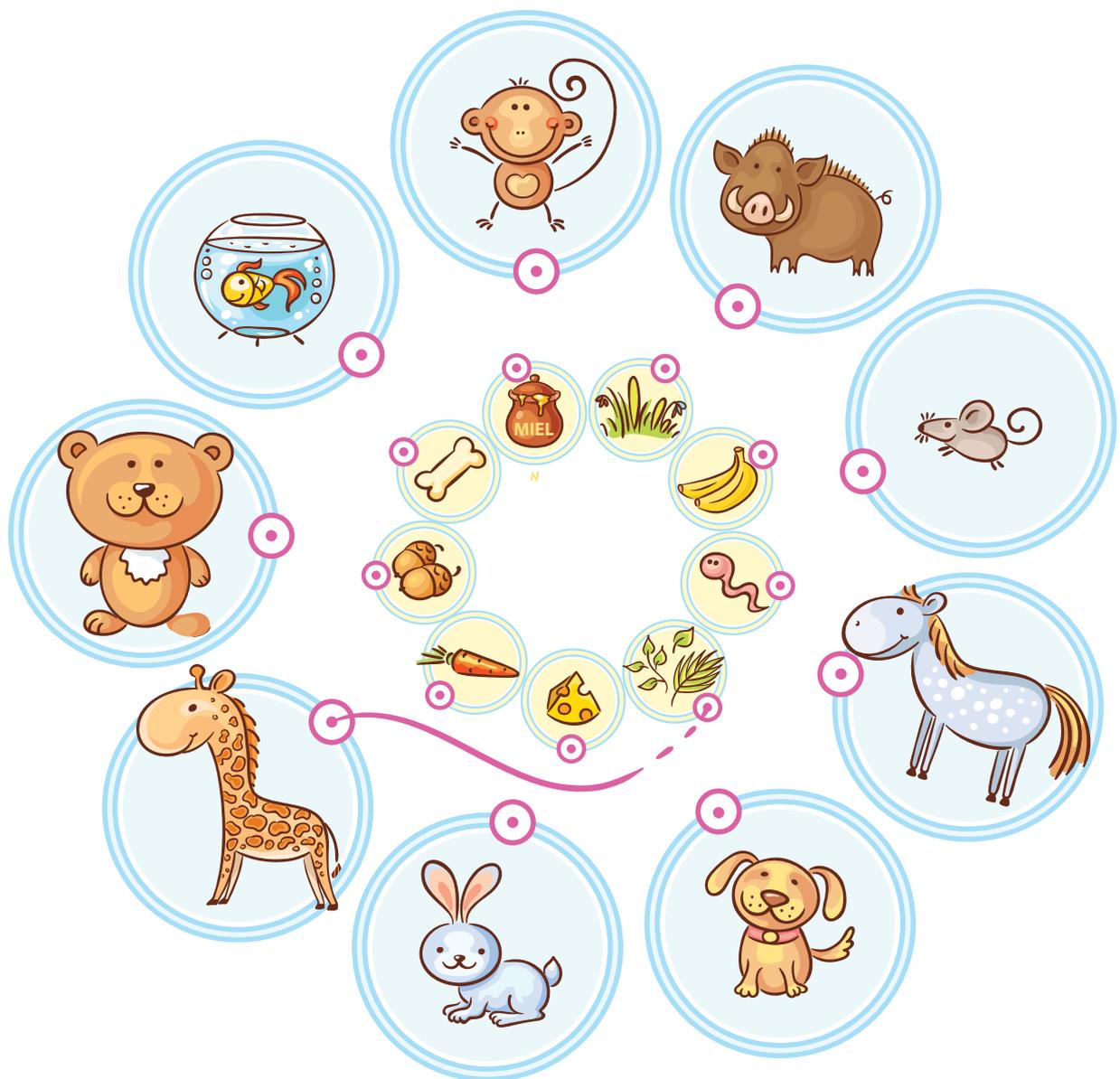


de 4 à 6 ans

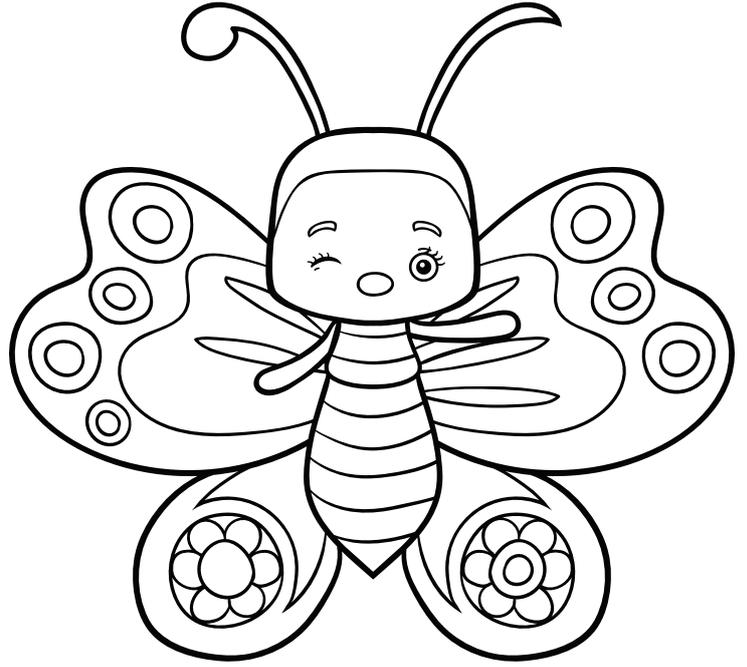
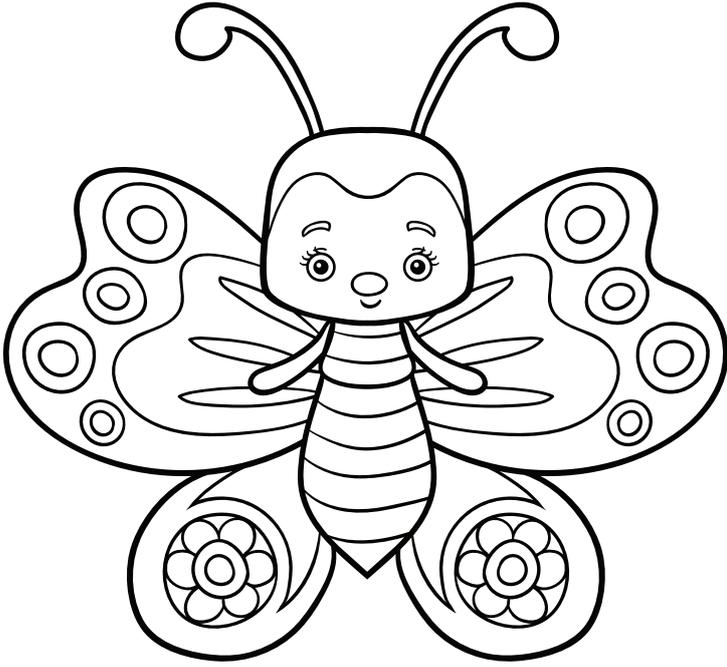
GRATUIT

JEUX DE VACANCES

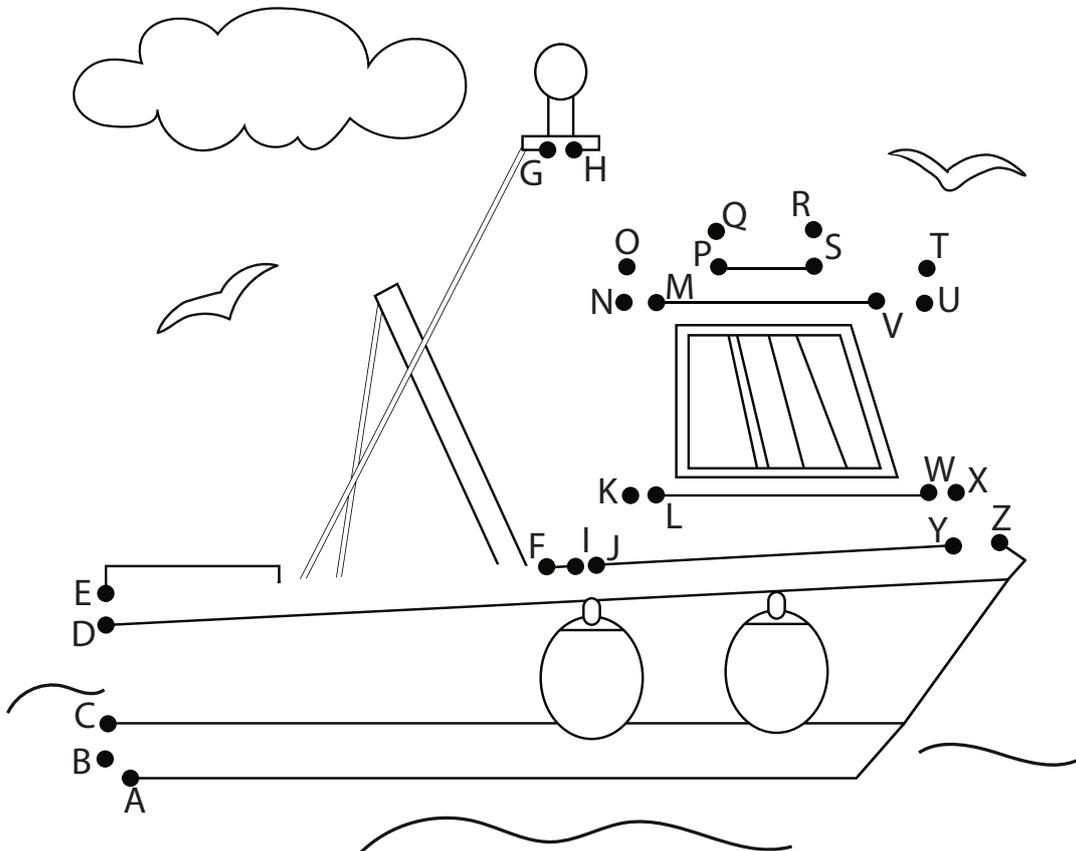


10 pages d'activités
18 jeux
Solutions

Entoure les 7 différences entre les deux dessins.



Relie les points de A à Z.



Colorie le zèbre en suivant le code couleur.

1

vert

2

gris

3

marron

4

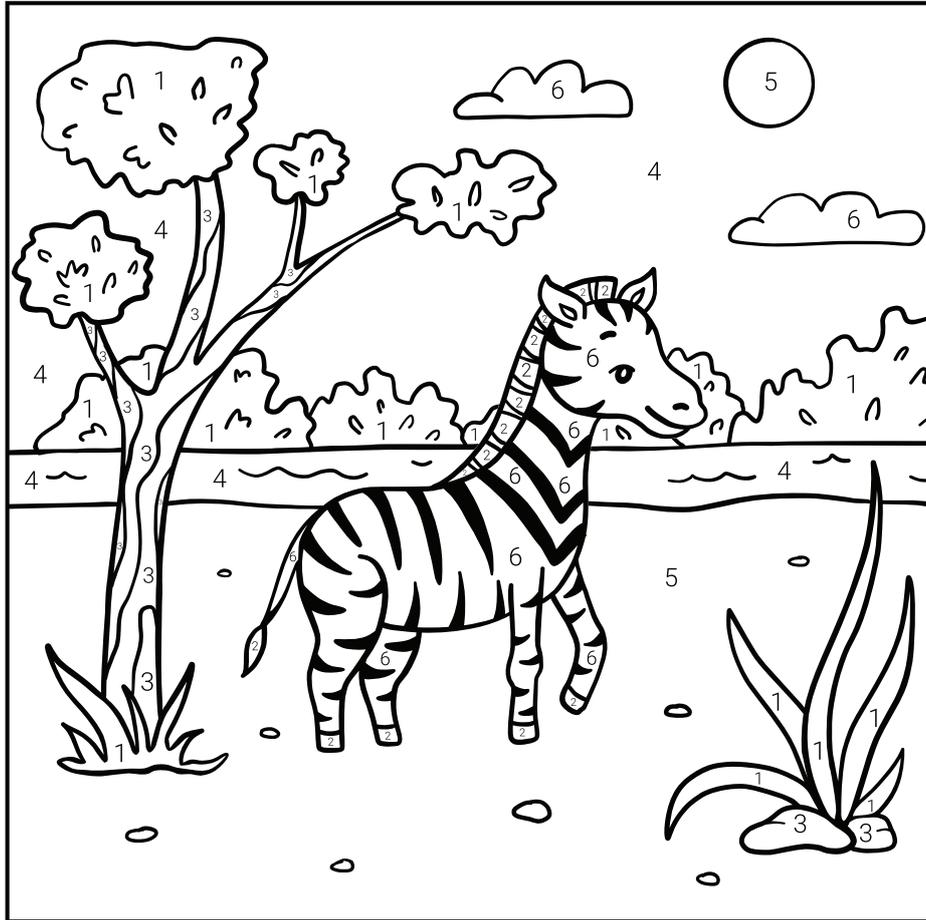
bleu

5

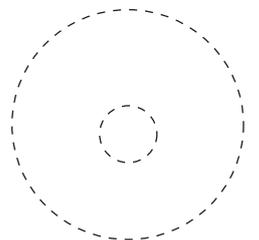
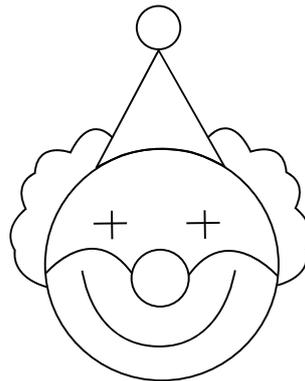
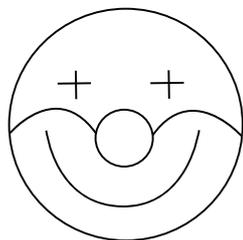
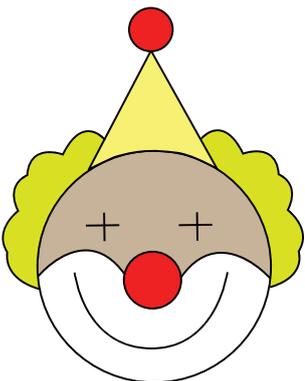
jaune

6

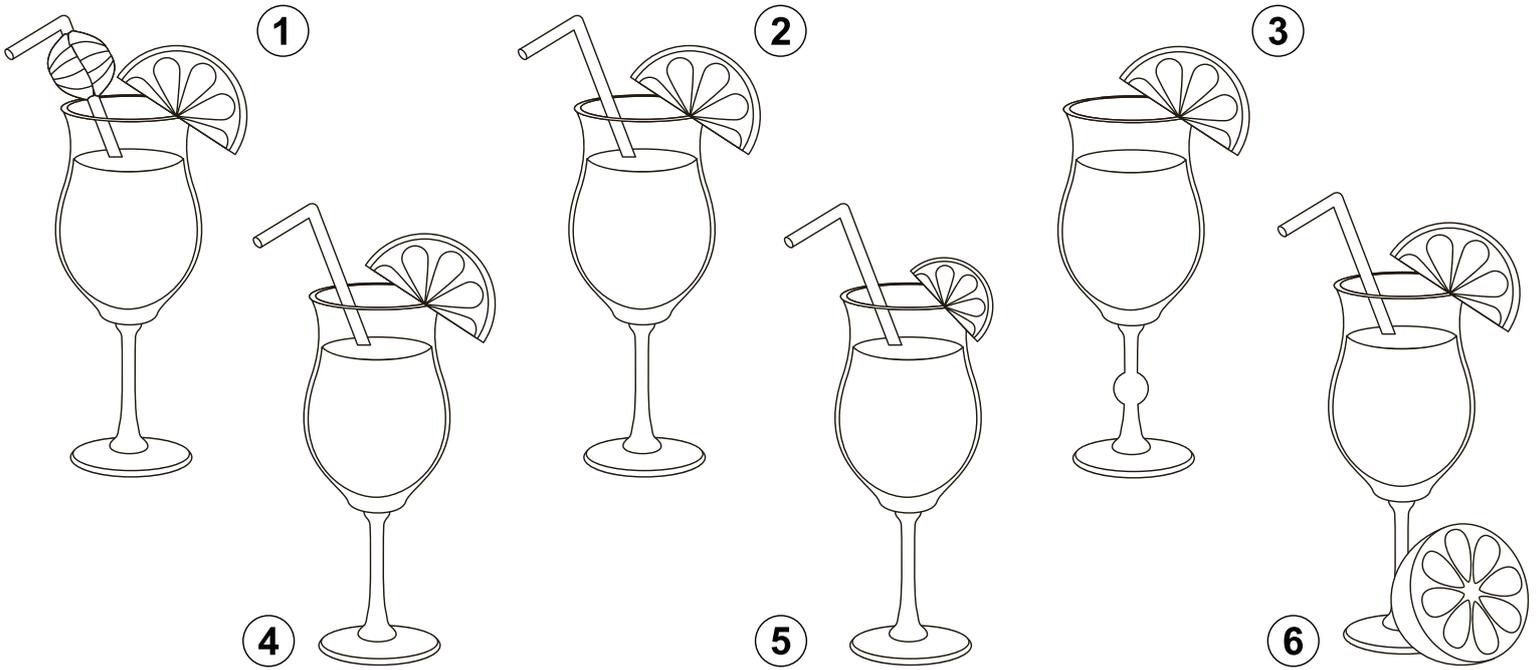
Blanc



Dessine la tête du clown dans le rond en pointillés.



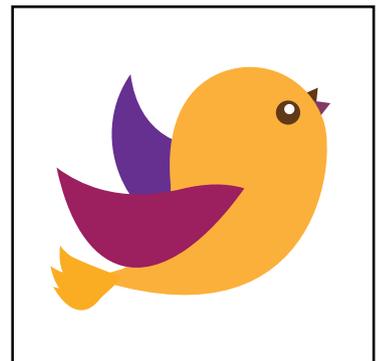
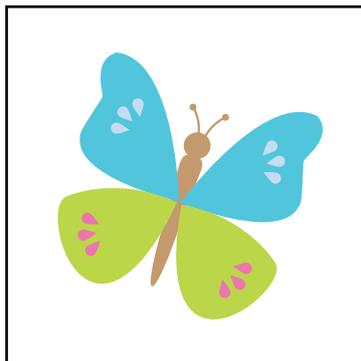
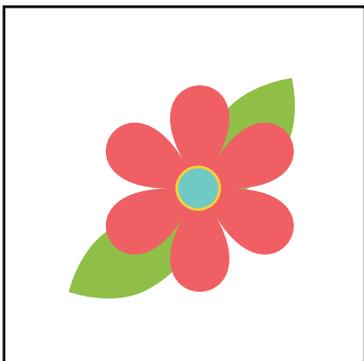
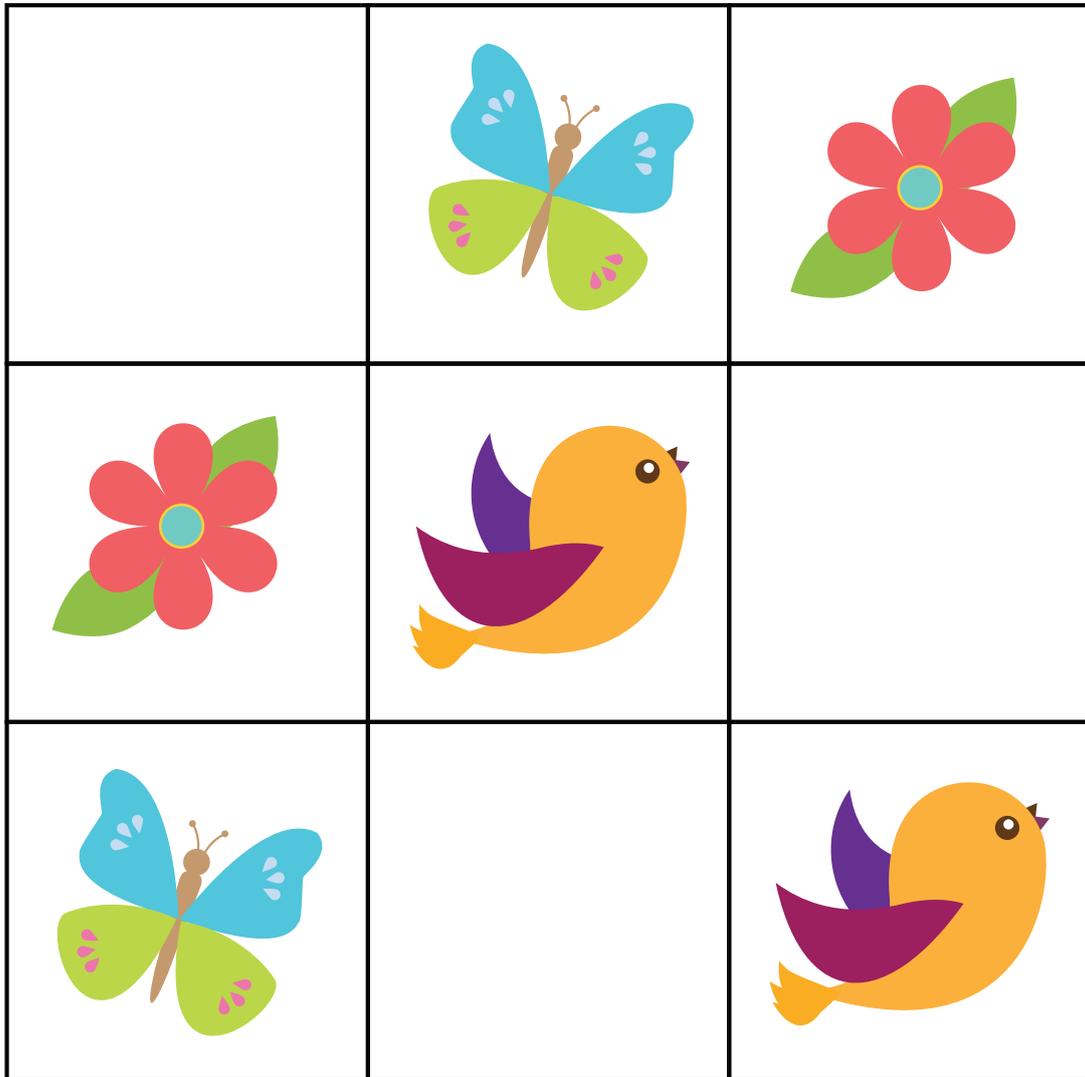
Entoure les deux dessins identiques.



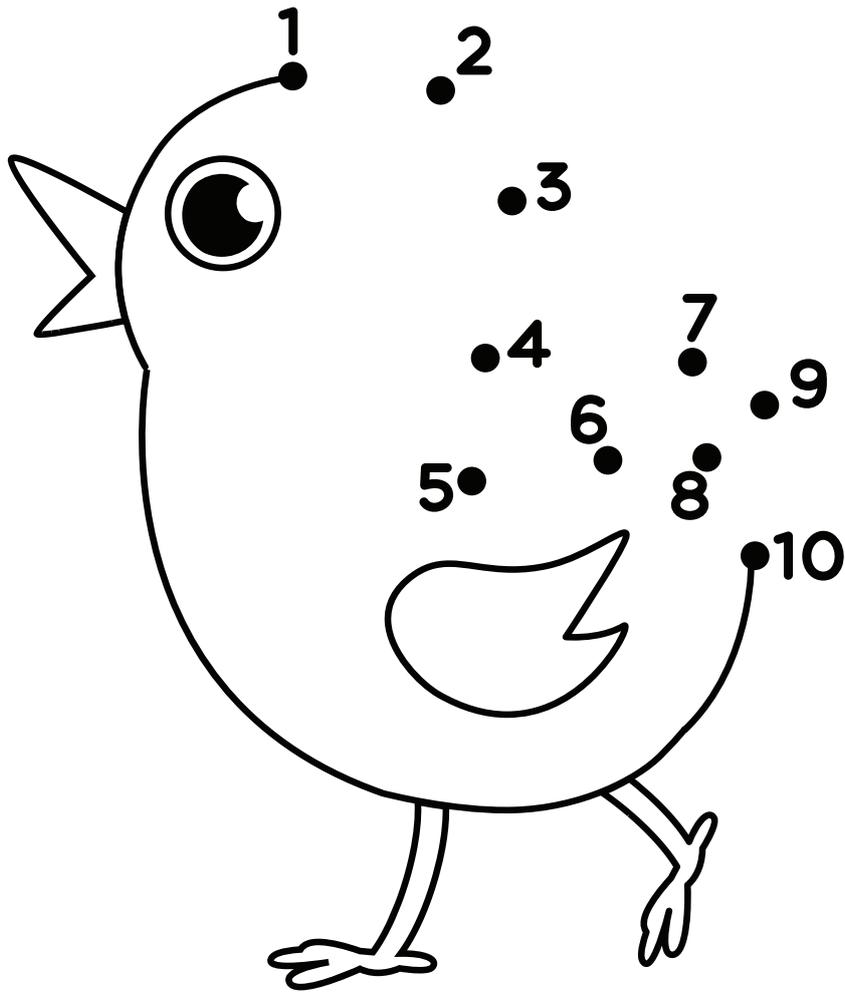
Colorie les deux hiboux de manière à ce qu'ils soient identiques.



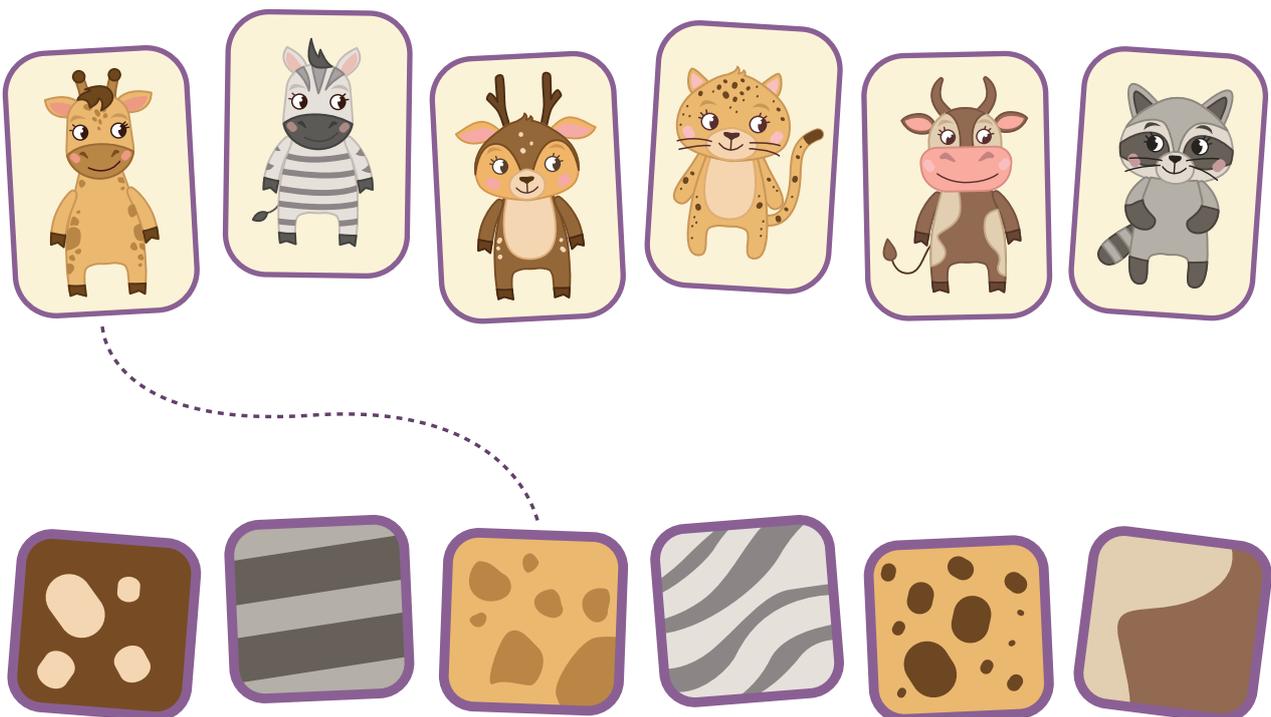
Découpe les petites cartes. Colle-les au bon endroit sur la grille de manière à ce que tu ne voies qu'un seul même élément sur chaque ligne et chaque colonne.



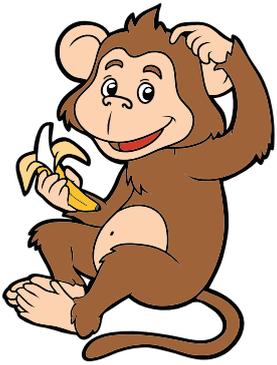
Relie les points de 1 à 10.



Associe les images.



Trouve l'ombre du petit singe. Entoure-la.



1



2

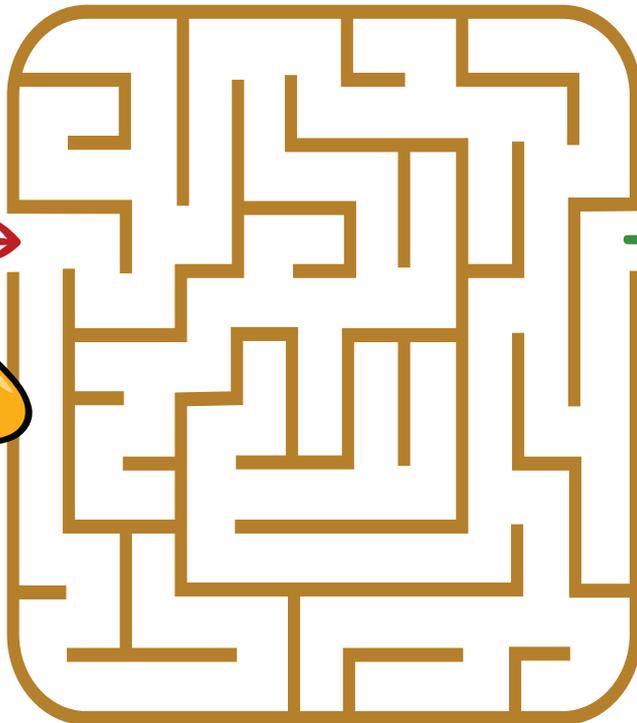


3

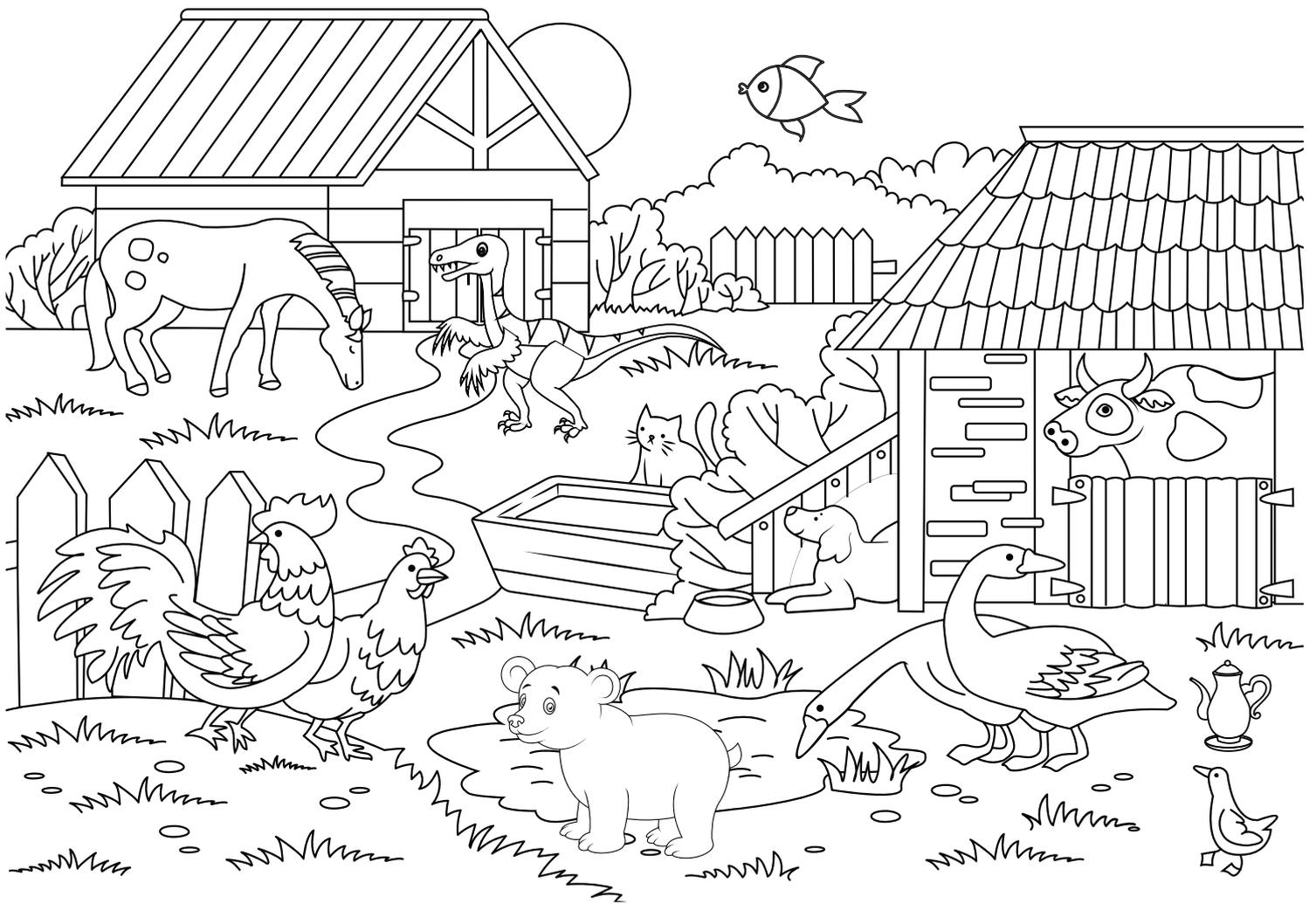


4

Aide la girafe à rejoindre le palmier. Trace le chemin qu'elle va parcourir.



Entoure les 4 objets ou animaux qui ne devraient pas être dessinés dans cette représentation de la ferme.

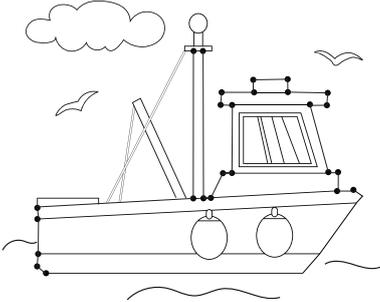
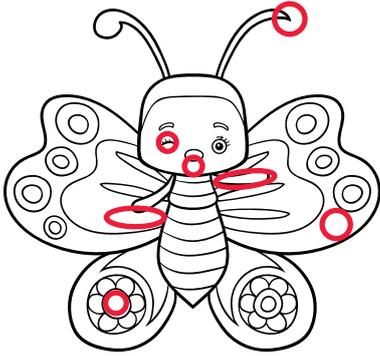


Parmi ces objets, un seul n'est représenté qu'une fois. Lequel ?

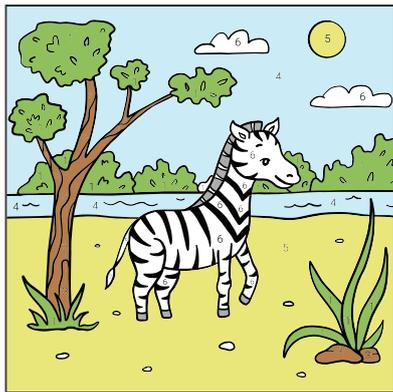


SOLUTIONS

Page 2



Page 3

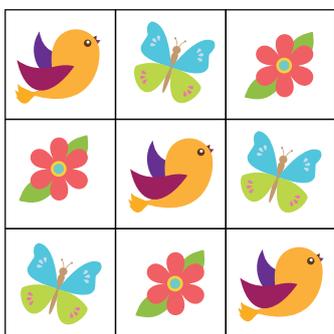


Page 4

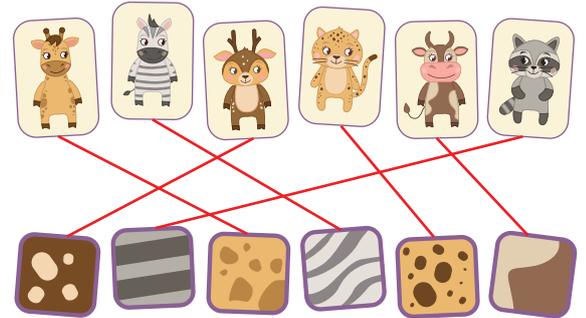
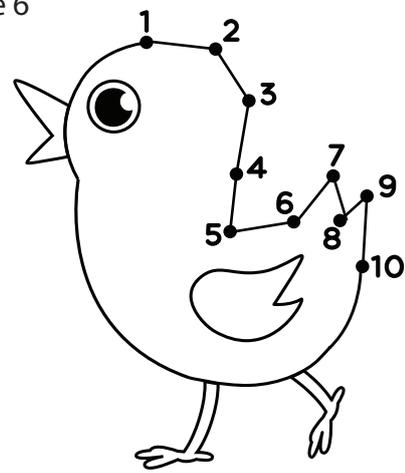
Réponse : 2, 4



Page 5

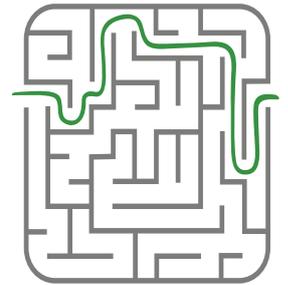


Page 6

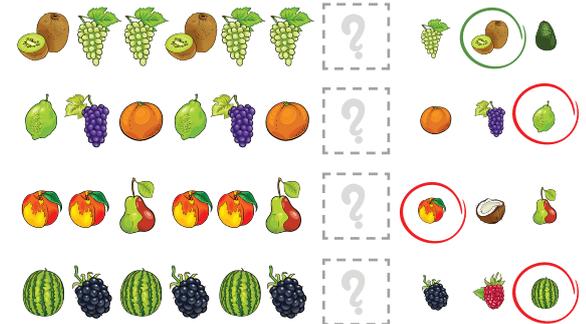


Page 7

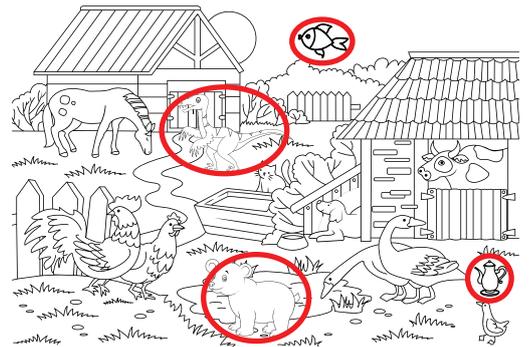
Ombre n° 2



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Page 9



Objet unique :

